



LUCIAN DUSCIAC

JUNIOR GAME DEVELOPER AND PROGRAMMER

18 Livingstone Road, Southampton SO14 6WN
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SKILLS

C++
Advanced

Java, C, C#, HTML, CSS
Intermediate

DevOps/Jenkins
Intermediate

Unreal Engine 4/5, Unity
Advanced

SDL, DirectX Libraries
Intermediate

LANGUAGES

Romanian
Native

English, French, Russian
Fluent

WEB & SOCIAL

LinkedIn
[linkedin.com/luciandusciac](https://www.linkedin.com/luciandusciac)

Website
luciandusciac.co.uk

REFERENCES

Available on request.

SUMMARY

Hi, my name is Lucian. I am a junior game developer and programmer with experience in various game dev fields with emphasis on programming. My wide array of skills, gained from working on games includes AI, state machine and gameplay programming, which I believe make me a good fit for this course. I also have experience in areas such as web development and am proficient in various programming languages.

EXPERIENCE

AI/Generalist Lead Programmer

DuskForge Studios

Sep 2023 - Jun 2024 • Southampton

- Worked on production of two games in a team of 14 and 50 people.
- Managed a team of four people working on delivery of various AI game features for a 2D game called 'Night in Sanguimesia', including NPCs and boss fights.
- Worked as a generalist programmer on various features for a 3D horror game called 'Echoes of The Abbey'. Was responsible for creating various systems, such as the interaction system, inventory, consumables and character AI.

Generalist Programmer/DevOps/Release Engineer

Waterfoul Studios

Sep 2024 - Present • Southampton

- Worked on building various game features for an isometric 2.5D arcade-style tank shooter game including weapons system and game saving system.
- Was responsible for setup and maintaining of an automated build pipeline using the Jenkins framework and Google Cloud to speed up the build and delivery process.
- Was responsible for release of the game on Steam and its integration on the platform, along with integration of Steam achievements within the game.

EDUCATION

BSc Game Development Technology (First Class) - Prospective

Southampton Solent University

Sep 2022 - Present • Southampton

Final year project: First Person Shooter Tech Demo

The final project is a tech demo including popular game mechanics that first person shooters usually have, with an

emphasis on new features.

A Level

Ashford School

Sep 2018 - Jun 2020 • Ashford

A Level Maths (A)

A Level Computer Science (B)

A Level Economics (A)

A Level French (A*)